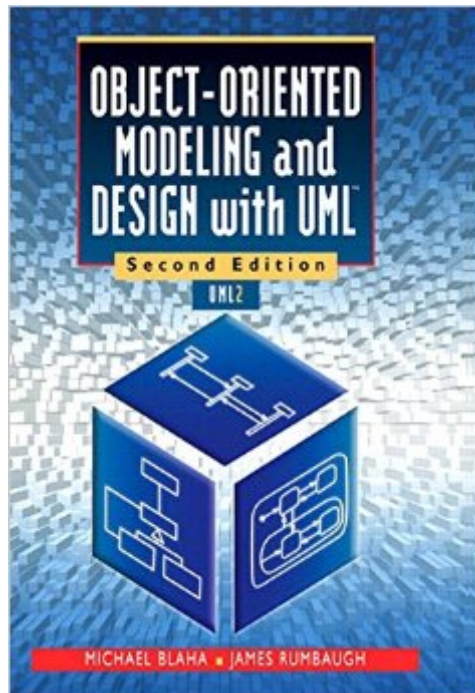


The book was found

Object-Oriented Modeling And Design With UML



Synopsis

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. This revision offers a crisp, clear explanation of the basics of object-oriented thinking via UML models, then presents a process for applying these principles to software development, including C++, Java, and relational databases. An integrated case study threads throughout the book, illustrating key ideas as well as their application.

Book Information

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Customer Reviews

UML is still a pretty new notation language which is developing as we speak. An experienced programmer may run into some small ambiguities, where there is no concrete way to do something. There are various names and notations for several things in UML. The capitalizations/small case for state diagrams may not always match up with other books, and some things can be drawn in more than one way. For instance, a pentagon to describe the entire diagram

may exist or not be used at all in some cases. The discrepancies not only show the language's slow progression because of many differing opinions of language developers, but it is also a good indication of how difficult it may be to notice and understand how functions and drawings are to be interpreted between books and software usage. What's also interesting is that Rumbaugh has written various UML books, so he is aware of many of these differences. The question is whether authors as a team could only agree on a certain way to write the book, or if Rumbaugh was more in a hurry with the others to just get books done and printed to make money. If Rumbaugh comes out with a book on his own, it may be worth considering strongly! The same could probably be true for Blaha. Like many UML books probably, the book doesn't help you become aware of something like if an interface cannot be pointing to another interface. That is a more simpler example, but there are much more complex case whereas if you do not have a good grip on computer languages, it probably won't make much sense. Even though I cannot expect a book to cover most of these type of things, I think a book can attempt to cover some of these things so that a beginner could learn more easily.

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